

Flight Lesson: Slow Flight

Objectives:

1. exhibit knowledge of the elements related to maneuvering during slow flight
2. be able to perform the four fundamentals during slow flight with minimal assistance from the instructor

Justification:

1. develops a pilot's sense of feel and ability to use the controls correctly.
2. improves proficiency in performing maneuvers in which a low airspeed is required (landings, takeoff, climbs, etc)
3. helps develop control while transitioning the airplane
 - (1) plane is transitioned from fastest speed to slowest, and flaps from 0° to full.
4. demonstrates many characteristics of airplanes and aerodynamics
5. maneuver is required in the private pilot check ride.

Schedule:

Activity	Est. Time
Ground	0.75
Preflight/Taxi	0.25
Flight	1.25
Debrief	0.25
Total	2.50

Recommended Readings:

PHAK	Chapter 4: 4-19 to 4-21
AFH	Chapter 4: 4-1 to 4-2

Elements Ground:

- Slow Flight Overview
 - MCA
- Components of Slow Flight
 - induced drag
 - left turning tendencies
 - slow flight turns
 - pitch and power
 - overbanking tendency
 - control effectiveness
- procedure

Elements Air:

- slow flight in straight and level
- slow flight in turns
- slow flight in climbs and descents
- slow flight in combinations

Completion Standards:

1. Understands principles and elements of slow flight
2. ability to perform the four fundamentals in slow flight with minimal assistance from instructor

Common Errors:

- does not maintain altitude
- does not maintain correct airspeed
- does not apply enough right rudder

Presentation Ground:

Slow Flight Overview

1. *flight at minimum controllable airspeed with maintaining altitude and heading*
 - (1) Minimum Controllable Airspeed (MCA)
 - i. *airspeed at which any increase in AoA, load factor, or reduction in power will cause an immediate stall.*¹

PTS Standards			
initial altitude	> 1500' AGL	initial airspeed	V _{mc}
Δ altitude	±100'	Δ airspeed	+10/-0 kts
heading	±10°	bank angle	±10°

Components of Slow Flight

1. **induced drag**
 - (1) *drag created by the production of lift*
 - (2) drag vs airspeed graph
 - (3) relatively high power setting, at 2100 RPM to fly less than 50 kts.
2. **left turning tendencies**
 - (1) **p-factor (propeller factor)** *:at high AoA an ascending blade has a lower resultant velocity than the descending blade, thus creating less thrust. On a clockwise rotating propeller, this results in more thrust being produced right of the longitudinal centerline, thus producing left yaw tendency.*
 - i. *good example is helicopter blades with a horizontal wind component*
 - (2) **spiraling slipstream** *:airflow of a propeller driven aircraft tends to spiral around the aircraft, and strike the left side of the vertical fin, thus producing left yaw tendency.*
 - (3) **torque reaction** *:in a clockwise rotating propeller, the aircraft wants to roll to the left due to the counter reaction of the propeller rotating to the right (Newton's Third Law).*
 - i. On the ground it can be even more pronounced because left tire will get more load, and thus greater friction and drag.
 - (4) **gyroscopic precession** *:a gyroscope reacts 90° ahead of, and in the same direction of the applied force*
 - i. A propeller acts as a gyroscope, thus any pitch change will result in a yaw, and any yaw change will result in a pitch.
 - ii. tail wheel aircraft will tend to yaw to the left as the tail rises
 - (5) These left turning tendencies are compensated for via aircraft design, but not completely. They are especially prominent at lower airspeed and high power/AoA.
 - i. rudder tabs bent to the left will counteract spiraling slipstream by pushing the rudder to the right, and thus counteract the left yaw tendency
 - (i) alternatively, some aircraft adjust the entire vertical stabilizer to the left
 - ii. a horizontally canted engine turned to the right will counteract left yaw by offsetting the thrustline to the right.
 - iii. left wing may be designed to have higher angle of incidence to counteract left roll tendency.

¹ FAA-H-8083-3A - 4-1

3. higher drag in turns

- (1) In any turn, more power is required to maintain both airspeed and altitude.
- (2) IN slow flight it is more prominent since induced drag is so high to begin with.

4. higher AoA when turning

- (1) Since we are slow close to stalling already, the additional AoA required in a turn may cause stall warning to come on.
- (2) This is normal, but it is also when we will not exceed standard rate turns in slow flight.

5. Pitch and Power control

- (1) During slow flight, airspeed is controlled by pitch (because the airspeed is already critically low), and altitude is controlled by power.
- (2) remember, pitch controls what is most important for the situation, power controls the other.
- (3) This is similar to upwind, and final of the traffic pattern.

6. Overbanking tendency

- (1) due to the slow airspeed, the radius of turn during slow flight is very small
- (2) because of this, the outside wing is moving at a much faster airspeed than the inside wing
- (3) this produces a tendency for the aircraft to over bank into a turn
- (4) to correct, hold opposite aileron, and rudder.

7. Control effectiveness

- (1) since the aircraft is moving relatively slow, the airflow over the control surfaces is also slow.
- (2) this leads to a lack of effectiveness of the controls.

Procedure

1. Entry

- (1) clearing turns
- (2) CGGLUMPS
 - (1) **C**arb Heat - off
 - (2) **G**as - both
 - (3) **G**auges - check
 - (4) **L**ights - on
 - (5) **U**ndercarriage - check (up if retractable)
 - (6) **M**ixture - rich
 - (7) **P**ower - set 1800 RPM
 - (8) **S**eat belts - on
- (3) maintain altitude to slow aircraft
- (4) at appropriate speed add flaps 10°, 20°, then full
- (5) at MCA, add power as needed to maintain altitude (approximately 2000 RPM)

2. Recover

- (1) full power
- (2) flaps 20°, 10°, 0°
- (3) back to straight and level, adjust power appropriately.

3. Pitch Notes

- (1) 1.1 - 1.4, pitch controls altitude

- (2) 1.5, pitch controls airspeed
- (3) 2.1 - 2.3, pitch controls altitude
- (4) Since airspeed is most important during slow flight, pitch controls it.
- (5) power controls the other (altitude)
- (6) This is a visual maneuver, BUT watch the airspeed indicator, and altimeter to stay level and at the correct airspeed.

4. Turns

- (1) turns at slow flight should not exceed standard rate of turn ($3^\circ/\text{sec}$).
 - i. this is due to the small radius of turn, and high AoA already being flown
 - ii. over banking tendency can become uncontrollable, and stall the airplane.

Presentation Air:

1. straight and level
2. turns
3. climbs
4. descents